

Welcome to

*Percussion
Academy*

Grade 8

*A series of graded examinations
Designed by drummers, for drummers.*

LIVE EXAMINATIONS

*There are 2 forms of live, face to face examination available:
ACADEMY GRADE and PERFORMANCE GRADE*

ACADEMY GRADE EXAMINATION:

Consists of:

- 1. A selection of rudiments chosen by the examiner. played (and may be read) from this book.*
- 2. Three pieces to be played.*

*One of the pieces must be chosen from this book,
and two from either this book or our backing track section.*

- 3. Supporting tests:*

Sight reading

Study for a maximum of 1 minute and then attempt to play a short solo piece.

Ensemble

Accompany a soundtrack chosen by the examiner.

Repetition

Repeat a phrase after a second playing by the examiner.

Time signature

*On being given the pulse, recognise the time signature of a
rhythm, played twice by the examiner.*

Musical genre

Candidates will be requested to play the genres listed on the genres page

Viva Voce

*Candidates will be asked a maximum of 6 questions relating to either the pieces
played or the drum kit, see the viva voce page.*

PERFORMANCE EXAMINATION:

Consists of:

4 pieces only to be played.

*One of the pieces must be chosen from this book
and three from either this book or our list of backing tracks.*

No supporting tests are required for performance grade examinations.

A LIST OF BACKING TRACKS IS AVAILABLE ON OUR WEBSITE:

www.percussionacademy.co.uk

RECORDED EXAMINATIONS

*There are 2 forms of recorded examination available:
PERFORMANCE GRADE and RECITAL GRADE*

PERFORMANCE GRADE EXAMINATION

The entire exam must be one continuous recording.

Each recording must be labelled with the candidate's name and the grade.

Consists of:

4 pieces only to be played.

One of the pieces must be chosen from this book

and three from either this book or our list of backing tracks.

No supporting tests are required for performance grade examinations.

Candidate to:

State their name at the start of the recording,

State the name of each piece prior to playing it.

GRADES 6-8 only: proof of identity should be shown at the beginning of the recording. If not possible a parent/guardian may show proof of identity and confirm the identity of the candidate.

RECITAL GRADE EXAMINATION

Each piece may be a separate recording, each labelled with the candidate's name and the title of the piece to be performed.

Consists of:

4 pieces only to be played.

One of the pieces must be chosen from this book

and three from either this book or our list of backing tracks.

No supporting tests are required for performance grade examinations.

Candidate to:

State their name and the title of the piece to be performed.

Although Recital recordings are examined by our specialist examiners under the same strict conditions as all other Percussion Academy examinations, they do not attract UCAS points.

For further details of Recital exams please visit the Percussion Academy website.

**IN DEPTH DETAILS OF RECORDED EXAMS AND A LIST OF
BACKING TRACKS IS AVAILABLE ON OUR WEBSITE:**

www.percussionacademy.co.uk

RUDIMENTS

REVERSE THE STICKING FOR A LEFT-HANDED KIT CONFIGURATION

SINGLE STROKES

RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL

$\text{♩} = c200$

DOUBLE STROKES

RLLRLLRLLRLLRLL RLLRLLRLLRLLRLL

$\text{♩} = c200$

PARADIDDLE

RLRRLRLLRRLRRL LRLRRLRRLRRLRLL

$\text{♩} = c144$

FLAMS

*l*R *r*L *l*R *r*L *l*R *r*L *l*R *r*L *l*R *r*L

$\text{♩} = c120$

DRAGS

*l**l*R *l**l*R *r**r*L *r**r*L *l**l*R *l**l*R *r**r*L *r**r*L

$\text{♩} = c144$

RUFFS

*l**r**l*R *r**l**r*L *l**r**l*R *r**l**r*L *l**r**l*R *r**l**r*L *l**r**l*R *r**l**r*L

$\text{♩} = c116$

5 STROKE ROLL

R R L L R L L R R L L R L L R R L

$\text{♩} = c200$

7 STROKE ROLL

RRLRLRL LLRRLRL RRLRLRL LLRRLRL

6 6 6 6

$\text{♩} = c152$

9 STROKE ROLL

R R L L R R L L R L L R R L L R R L

$\text{♩} = c200$

6 STROKE ROLL

R L L R R L R L L R R L L R R L L R L R R L L R

6 6 6 6

$\text{♩} = c112$

FLAM TAP

/R L rL R /R L rL R

3 3 3 3

$\text{♩} = c108$

FLAM ACCENT

/R L R rL R L /R L R rL R L

3 3 3 3

$\text{♩} = c104$

FLAMACUE

/R L R L /R rL R L R L rL

$\text{♩} = c160$

FLAM PARADIDDLE

/R L R R rL R L L /R L R R rL R L L

$\text{♩} = c168$

DRAG PARADIDDLE

$\text{♩}=\text{c}144$

//R L R R rrL R L L

Musical notation for Drag Paradiddle in common time (♩=c144). The rhythm consists of eighth notes. The pattern is: //R (two eighth notes), L (quarter note), R (quarter note), R (quarter note), rrL (two eighth notes), R (quarter note), L (quarter note), L (quarter note). There are 'x' marks under the first and fourth notes. The piece ends with a double bar line and repeat dots.

DRAG & STROKE

$\text{♩}=\text{c}116$

//R R rrL L //R R rrL L

Musical notation for Drag & Stroke in common time (♩=c116). The rhythm consists of eighth notes. The pattern is: //R (two eighth notes), R (quarter note), rrL (two eighth notes), L (quarter note), //R (two eighth notes), R (quarter note), rrL (two eighth notes), L (quarter note). There are 'x' marks under the first and fourth notes. The piece ends with a double bar line and repeat dots.

DOUBLE DRAG & STROKE

$\text{♩}=\text{c}120$

//R //R L rrL rrL R

Musical notation for Double Drag & Stroke in common time (♩=c120). The rhythm consists of eighth notes. The pattern is: //R (two eighth notes), //R (two eighth notes), L (quarter note), rrL (two eighth notes), rrL (two eighth notes), R (quarter note). There are 'x' marks under the first and fourth notes. The piece ends with a double bar line and repeat dots.

RATAMACUE

$\text{♩}=\text{c}132$

//R L R L rrL R L R //R L R L rrL R L R

Musical notation for Ratamacue in common time (♩=c132). The rhythm consists of eighth notes. The pattern is: //R L R L (with a triplet bracket over the last three notes), rrL R L R (with a triplet bracket over the last three notes), //R L R L (with a triplet bracket over the last three notes), rrL R L R (with a triplet bracket over the last three notes). There are 'x' marks under the first and fourth notes. The piece ends with a double bar line and repeat dots.

PARADIDDLEDIDDLE

$\text{♩}=\text{c}168$

RLR RLL LRL LRR

Musical notation for Paradiddle Diddle in common time (♩=c168). The time signature is 6/8. The rhythm consists of eighth notes. The pattern is: RLR (quarter note), RLL (quarter note), LRL (quarter note), LRR (quarter note). There are 'x' marks under the first and fourth notes. The piece ends with a double bar line and repeat dots.

DOUBLE PARADIDDLE

$\text{♩}=\text{c}160$

R L R L R R L R L R L L R L R L R R L R L R L L

Musical notation for Double Paradiddle in common time (♩=c160). The time signature is 4/4. The rhythm consists of eighth notes. The pattern is: R L R L R R L R L R L L R L R L R R L R L R L L. There are triplet brackets over the last three notes of each of the four groups. There are 'x' marks under the first and fourth notes. The piece ends with a double bar line and repeat dots.

TRIPLE PARADIDDLE

$\text{♩}=\text{c}108$

R L R L R L R R L R L R L L L

Musical notation for Triple Paradiddle in common time (♩=c108). The time signature is 4/4. The rhythm consists of eighth notes. The pattern is: R L R L R L R R L R L R L L L. There are 'x' marks under the first and fourth notes. The piece ends with a double bar line, a '2' above it, and repeat dots.

FIRED UP

$\text{♩} = 108$

f *p* *f* *mf*

This staff features a drum set part in 4/4 time. The top line contains eighth-note patterns with accents and slurs. The bottom line shows a consistent eighth-note bass drum pattern. Dynamics range from *f* to *mf*.

BELL

This staff includes a bell part on the top line, consisting of eighth-note patterns with accents. The bottom line continues the eighth-note bass drum pattern. A double bar line with a '2' above it indicates a second ending.

This staff continues the bell and drum parts from the previous system, featuring eighth-note patterns and a double bar line with a '2' above it.

This staff continues the bell and drum parts, featuring eighth-note patterns and a double bar line with a '2' above it.

This staff continues the bell and drum parts, featuring eighth-note patterns and a double bar line with a '2' above it.

mp **H.H.**

This staff features a hi-hat part on the top line, marked **H.H.**, with eighth-note patterns and accents. The bottom line continues the eighth-note bass drum pattern. Dynamics include *mp*.

This staff continues the bell and drum parts, featuring eighth-note patterns and a double bar line with a '2' above it. Dynamics include *mf* and *f*.

This staff continues the bell and drum parts, featuring eighth-note patterns and a double bar line with a '2' above it. The text *approx. 1 minute solo in time* is written above the staff.

FIRED UP

stick on stick rim shots

Musical notation for the first staff, consisting of eighth notes with accents and a final note with a slash through it.

Musical notation for the second staff, continuing the eighth note pattern with accents and a final note with a slash through it.

D.S. al CODA

CODA

(f) **BELL** *FOR 8 BARS* *p*

mf **CONTINUE SIMILE FOR 7 BARS WHILE IMPROVISING SNARE & BASS, VARY DYNAMICS**

Musical notation for the final staff, showing a few eighth notes with accents and a double bar line.

MIX IT

H.H.

$\text{♩} = 108$

mf

R.H. BELL

L.H. H.H.+SN

f

p *mf* *ff*

mf

R.H. BELL

L.H. H.H.+SN

f

mf

MIX IT

approx. 30 secs cym solo out of time

$\text{♩} = 60$

ppp Cresc.....

.....

..... *fff*

Tempo Prima

H.H.

f Dim.....

..... Cresc.....

f CHOKE

JUMP UP

$\text{♩} = 180$
5/4 *f*

mf H.H. R L R L R L R L R L R L

f

mf

2 BELLS & H.H.

R L L R L L R L L

f

JUMP UP

S
 ♩ = 70
 mf mp

Musical staff with a treble clef and common time signature. It begins with a dynamic marking of *mf*. The first measure contains a triplet of eighth notes, followed by a triplet of eighth notes with an upward slur, and another triplet of eighth notes. This pattern repeats. The final measure of the staff has a dynamic marking of *mp* and a fermata over a quarter note.

mf *mp*

Musical staff with a treble clef and common time signature. It begins with a dynamic marking of *mf*. The first measure contains a triplet of eighth notes, followed by a triplet of eighth notes with an upward slur, and another triplet of eighth notes. This pattern repeats. The final measure of the staff has a dynamic marking of *mp* and a fermata over a quarter note.

p

Musical staff with a treble clef and common time signature. It begins with a dynamic marking of *p*. The first measure contains a triplet of eighth notes, followed by a triplet of eighth notes with an upward slur, and another triplet of eighth notes. The staff then continues with three measures, each containing a fermata over a quarter note.

f

Musical staff with a treble clef and common time signature. It begins with a dynamic marking of *f*. The first measure contains a triplet of eighth notes, followed by a triplet of eighth notes with an upward slur, and another triplet of eighth notes. The staff then continues with three measures, each containing a fermata over a quarter note.

1 MINUTE SOLO IN TRIPLETS *D.S. al CODA*

Musical staff with a treble clef and common time signature. It begins with a dynamic marking of *f*. The first measure contains a triplet of eighth notes, followed by a triplet of eighth notes with an upward slur, and another triplet of eighth notes. The staff then continues with three measures, each containing a fermata over a quarter note. To the right of the staff, the text *1 MINUTE SOLO IN TRIPLETS* is written, followed by *D.S. al CODA*.

CODA *p* *Cresc. & Accell.*

Musical staff with a treble clef and 5/4 time signature. It begins with a dynamic marking of *p*. The first measure contains a triplet of eighth notes, followed by a triplet of eighth notes with an upward slur, and another triplet of eighth notes. The staff then continues with three measures, each containing a fermata over a quarter note. To the left of the staff, the text *CODA* is written. Below the staff, the text *Cresc. & Accell.* is written.

ff

Musical staff with a treble clef and common time signature. It begins with a dynamic marking of *ff*. The first measure contains a triplet of eighth notes, followed by a triplet of eighth notes with an upward slur, and another triplet of eighth notes. The staff then continues with three measures, each containing a fermata over a quarter note.

UPLOADED

RIDE + BELL

mf

IMPROVISE SNARE & BASS FOR 4 BARS

This section consists of two systems of musical notation. The first system has two staves: the top staff contains a sequence of eighth notes with 'x' marks above them, and the bottom staff contains a sequence of eighth notes with '7' marks above them. The second system also has two staves with similar notation. The third system consists of a single staff with a double bar line and the instruction 'IMPROVISE SNARE & BASS FOR 4 BARS' written across it.

**FILL AROUND
PHRASING**

mf

mp

mf

mf

This section consists of five systems of musical notation. The first system has two staves: the top staff is labeled 'H.H.' and contains eighth notes with 'x' marks, and the bottom staff contains eighth notes with '7' marks. The second system has two staves with similar notation. The third system has two staves with similar notation. The fourth system has two staves with similar notation. The fifth system has a single staff with a sequence of eighth notes, with '3' markings above groups of three notes, and a circled 'x' at the end.

DOUBLE OR NOTHIN'

EXTRA CHOICE FOR THOSE WISHING TO USE A DOUBLE BASS PEDAL

♩=154
ff

BELL
mf

FILL IN TRIPLETS

mf

f

p f

mf f ff p

f p Cresc.....

DOUBLE OR NOTHIN'

RIDE+BELL

Open out

Open out

mp

♩=100
H.H.
mf

RLR
ff
TEMPO PRIMA

♩=154
R R L L R R L L
R L R L R L R L

D. Bass continues single strokes at same tempo throughout, repeating the bar as necessary while Snare plays doubles, gradually slowing to c.♩=60 then gradually accells back to c.♩=154.

♩=100
30 secs in time solo
ff p mf


Rall and Dim


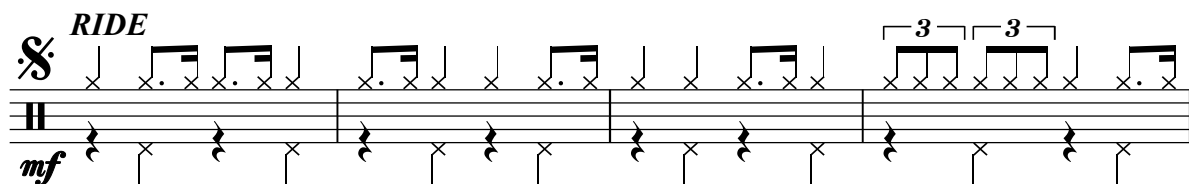
f

f

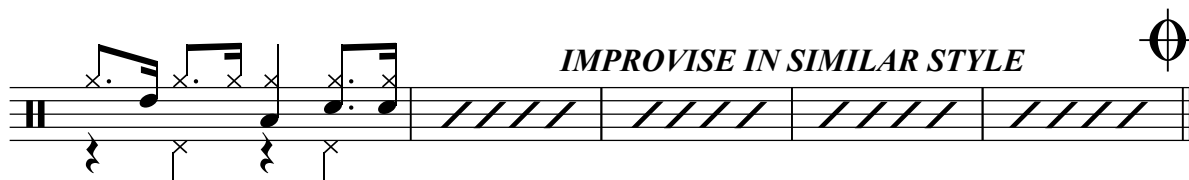
CANDIDATES MUST PROVIDE THEIR OWN DOUBLE BASS PEDAL

IN THE VILLAGE

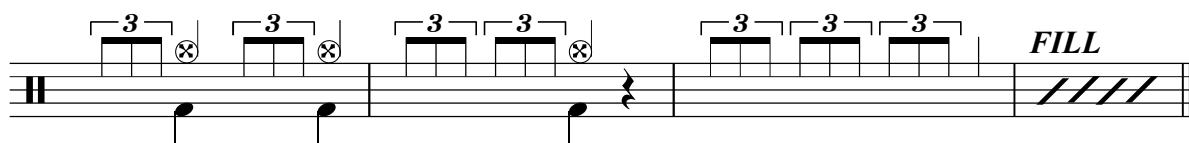
$\text{♩} = 144$  


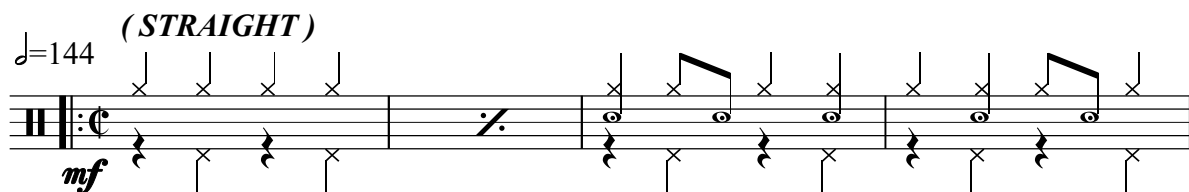
RIDE  

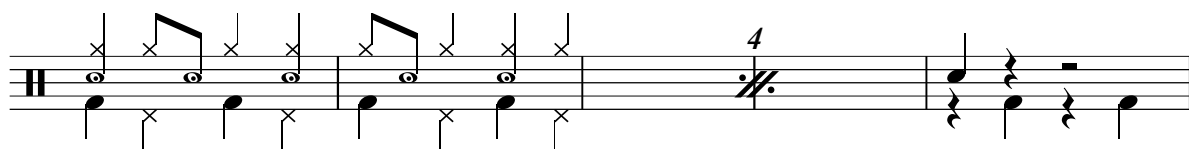



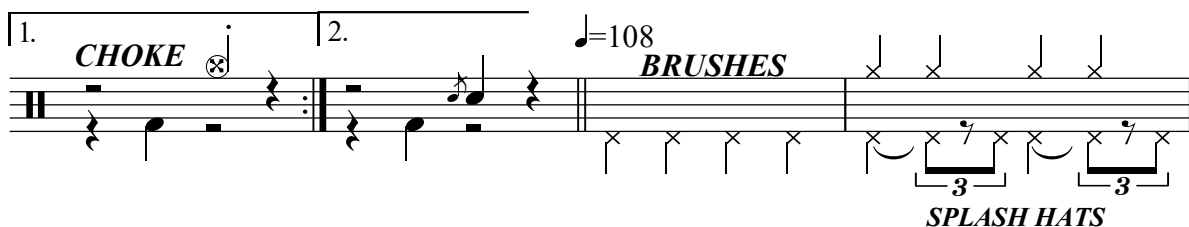
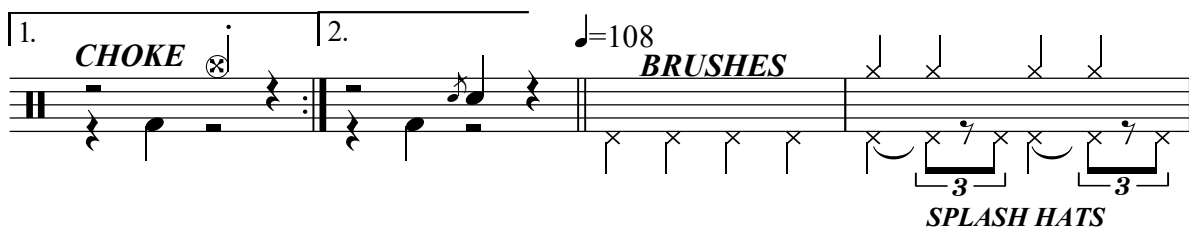


f 



$\text{♩} = 144$ *(STRAIGHT)*  



1. *CHOKE*   2. $\text{♩} = 108$ *BRUSHES* 

IN THE VILLAGE

The first system consists of two staves. The top staff begins with four quarter notes marked with an 'x' above them. This is followed by a series of triplets of eighth notes, with a slash and a dot (/:) indicating a repeat or continuation. The bottom staff starts with two triplets of eighth notes, followed by a slash and a dot. The text "1 MINUTE SOLO IN TRIPLETS" is centered between the staves. To the right, the instruction "D.S. at CODA" is written above the staff, and "to sticks" is written below it.

The CODA section is marked with "CODA" at the beginning. It features a series of notes on a staff, including quarter notes and eighth notes, some marked with an 'x' above them. The notation includes a slash and a dot (/:) indicating a repeat or continuation.

The final section of the piece begins with a double bar line. The first two measures are marked with a slash and a dot (/:) and are followed by a dynamic marking of *pp* (pianissimo). The third measure contains a triplet of eighth notes marked with an 'x' above them, followed by a dynamic marking of *mf* (mezzo-forte). The piece concludes with a final note and a double bar line.

SMALL TALK

RIDE

$\text{♩} = 138$

mf

STRAIGHT

H.H.

mp

1. *mf* 2. *mf* **FILL**

mf *mf*

mf

1.

mf

2. *f* *H.H.* *mf*

f *mf*

2.

mf

RIDE

RIDE

SMALL TALK

2 // 2 // 2 // *p*

3 3 3 3 3 CHOKE *f*

BRUSHES
L.H. SWISH

5/4 *p*

1. 3 3 3 3 3 3 3 3 3 3 3 3 *mf* 2. 3 3 3 3 3 3 3 3 3 3 3 3 *mf*

STRAIGHT

2 //

1 MINUTE SOLO IN 5/4

STICKS *mf*

RIDE

mf

3 3 3 3 3 3 *ff*

OPEN UP

RLLRRL Accell.....

$\text{♩} = 36$ $\text{♩} = 60$ *H.H.*

ff *mf*

LET STICKS DROP AND VIBRATE

f *FINE* *CHOKE*

STRAIGHT

$\text{♩} = 120$

p

mf *p* *mf*

f

$\text{♩} = 120$

H.H. *CRASH* *RIDE* *H.H.*

mf

OPEN UP

Musical staff with three triplet groups of eighth notes. The first group is marked with a '3' and a bracket. The second and third groups are also marked with '3' and brackets. The staff is marked with a dynamic of *p* and a crescendo hairpin leading to *mf*. The word "RIDE" is written above the staff with a downward-pointing arrow. The staff ends with a double bar line and a repeat sign.

Musical staff with four triplet groups of eighth notes, each marked with a '3' and a bracket. The staff is marked with a dynamic of *p* and a crescendo hairpin leading to *mf*. The word "RIDE" is written above the staff with a downward-pointing arrow. The staff ends with a double bar line and a repeat sign.

Musical staff starting with a double bar line and a repeat sign, followed by a section labeled "FILL" with a double bar line and a repeat sign. The tempo is marked as ♩=36. The staff then contains four sextuplet groups of eighth notes, each marked with a '6' and a bracket. The staff is marked with a dynamic of *ff*.

Musical staff with two dynamic markings: *p* and *ff*. The staff is marked with a dynamic of *p* and a crescendo hairpin leading to *ff*. The staff ends with a double bar line and a repeat sign.

Musical staff with two dynamic markings: *f* and *p*. The staff is marked with a dynamic of *f* and a crescendo hairpin leading to *p*. The staff ends with a double bar line and a repeat sign.

Musical staff with three dynamic markings: *f*, *p*, and *ff*. The staff is marked with a dynamic of *f* and a crescendo hairpin leading to *p*, and then another crescendo hairpin leading to *ff*. The staff ends with a double bar line and a repeat sign.

Musical staff with a circled X above the first note. The staff is marked with a dynamic of *f* and a crescendo hairpin leading to *ff*. The instruction "1 MINUTE SOLO IN TRIPLETS" is written above the staff. The staff ends with a double bar line and a repeat sign. The instruction "D.S.al FINE" is written to the right of the staff.

COOL JAZZ

BRUSHES

L.H. SWISH

♩=144

f *mf*

1. *RIDE (SWISH L.H.)*

mp

BOTH HANDS SWISH

mp

SWISH L.H. ACCENTING 2 & 4

mf

mf

RIDE

STICKS *CLICK*

mp

COOL JAZZ

Musical notation for the first staff, featuring eighth notes and triplets.

Musical notation for the second staff, including triplets and a section labeled "FOR 8 BARS AD LIB SNARE & BASS".

CHOKE

Musical notation for the "CHOKE" section, showing dynamics from *f* to *mp* to *f* and "FILL" instructions.

STICK ON STICK R.S.

Musical notation for the "STICK ON STICK R.S." section, showing "FILL" instructions.

PLAY SECTION 4 x

Musical notation for the "PLAY SECTION 4 x" section, including a double bar line with a repeat sign and a fermata.

FILL..... DIFFERENT FILL ON EACH REPEAT

Musical notation for the "DIFFERENT FILL ON EACH REPEAT" section, consisting of four bars of diagonal lines.

Musical notation for the final staff, featuring triplets and dynamics from *p* to *f*.

BLEW IT

f

H.H.

mf

R.H. BELL

mp

f

p

f

The musical score is arranged in a system of five staves. The top staff is the melody, starting with a tempo marking of quarter note = 94. It begins in 2/4 time, then changes to 3/8 time. The second staff is for Hand Hymns (H.H.), marked *mf*, featuring a rhythmic pattern of eighth notes with triplets. The third staff is for the Right Hand Bell (R.H. BELL), marked *mp*, with a similar rhythmic pattern. The fourth and fifth staves continue the H.H. and R.H. BELL parts, with dynamic markings *f* and *p* respectively. The score includes various musical notations such as rests, slurs, and dynamic markings.

BLEW IT

1 MINUTE SOLO

LEADING TO:

The first section of the score consists of six staves. The top staff is a blank grand staff. The second staff is labeled 'R.H. BELL' and has a tempo marking of $\text{♩} = 72$. It features four measures of sixteenth-note sextuplets, each marked with a '6' and containing three asterisks. The dynamics are *mf*, *mp*, *f*, and *mf* respectively. The third and fourth staves show a melodic line with eighth-note sextuplets, also marked with a '6', and dynamics *mp* and *f*. The fifth and sixth staves show a rhythmic pattern of eighth notes with asterisks, marked with a '6', and dynamics *mf* and *mf*. The section concludes with a 'FILL.....' indicated by a diagonal line.

A single staff containing three double bar lines, each with a '2' above it, indicating a two-measure rest.

The second section begins with a 'SOLO.....' section indicated by a dotted line. The staff contains four measures of diagonal lines, followed by a dynamic change to *fp*. The final measure features a melodic line with a slur and a dynamic change to *f*.

ONE OVER THE EIGHT

$\text{♩} = 78$
12/8
f

mp **RIDE**
9/8
Cresc..

mf **H.H.**

RLRRLRLRRLRLRRL
1. *FINE*

2.
mp

f **FILL** **FILL** **FILL.....**

ONE OVER THE EIGHT

Musical notation for the first staff of 'ONE OVER THE EIGHT'. It features a treble clef and a key signature of one flat. The piece begins with a dynamic marking of *mf*. The first two measures consist of eighth-note patterns with 'x' marks above them. The third measure contains three groups of eighth notes, each with a '3' above it and a slur. The fourth measure contains two eighth notes with 'x' marks above them, labeled *RIDE*.

Musical notation for the second staff of 'ONE OVER THE EIGHT'. It continues the eighth-note patterns with 'x' marks. The third measure contains three groups of eighth notes, each with a '3' above it and a slur. The fourth measure contains two eighth notes with 'x' marks above them.

60 SECONDS SOLO IN 6/8

A musical staff with a treble clef and a key signature of one flat, containing a solid black bar representing a 60-second solo section.

RLRRLRLRLRL

Musical notation for the RLRRLRLRLRL section. It features a treble clef and a key signature of one flat. The piece begins with a dynamic marking of *mf*. The first two measures consist of eighth-note patterns with 'x' marks above them. The third and fourth measures contain a double bar line with a slash through it. The fifth and sixth measures consist of eighth-note patterns with 'x' marks above them.

Musical notation for the first and second endings. It features a treble clef and a key signature of one flat. The first ending (1.) consists of a series of eighth notes with a slur and a fermata. The second ending (2.) consists of a series of eighth notes with a slur.

Musical notation for the final section. It features a treble clef and a key signature of one flat. The piece consists of a few eighth notes with a slur. The text *D.S.al FINE* is written below the staff.

FEATHER IT

MUTE SNARE

L RLRL R L L R R

♩=62

p *mp* *mf*

H.H.

NEAREST CYM

p

p

RIDE

mf

mf

p *f*

mf *fp* *f*

BRUSHES

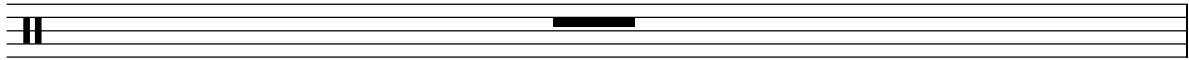
mf

p *mf*

FEATHER IT

BRUSH SOLO 60 SECS

LEADING TO:



mf

$\text{♩} = 80$

FILL

FILL TO STICKS

DAMPEN

pp f pp f mf

3 5

p

7

RALL.....

f pp f

ROLL OVER

$\text{♩} = 84$
2/2
mp

f *p* *mf*

p *f*

p *f* *mf* **FINE**

BELL & H.H.
 $\text{♩} = 84$
4/4

ROLL OVER

Musical staff with snare drum notation. The first measure contains a series of eighth notes with 'x' marks above them, indicating snare hits. The second measure contains a series of eighth notes. The third measure contains a series of eighth notes. The fourth measure contains a series of eighth notes. The fifth measure contains a series of eighth notes. The sixth measure contains a series of eighth notes. The seventh measure contains a series of eighth notes. The eighth measure contains a series of eighth notes. The ninth measure contains a series of eighth notes. The tenth measure contains a series of eighth notes. The eleventh measure contains a series of eighth notes. The twelfth measure contains a series of eighth notes. The thirteenth measure contains a series of eighth notes. The fourteenth measure contains a series of eighth notes. The fifteenth measure contains a series of eighth notes. The sixteenth measure contains a series of eighth notes. The dynamic is *p*.

Musical staff with snare drum notation. The first measure contains a series of eighth notes with 'x' marks above them, indicating snare hits. The second measure contains a series of eighth notes. The third measure contains a series of eighth notes. The fourth measure contains a series of eighth notes. The fifth measure contains a series of eighth notes. The sixth measure contains a series of eighth notes. The seventh measure contains a series of eighth notes. The eighth measure contains a series of eighth notes. The ninth measure contains a series of eighth notes. The tenth measure contains a series of eighth notes. The eleventh measure contains a series of eighth notes. The twelfth measure contains a series of eighth notes. The thirteenth measure contains a series of eighth notes. The fourteenth measure contains a series of eighth notes. The fifteenth measure contains a series of eighth notes. The sixteenth measure contains a series of eighth notes. The dynamic is *f*. Above the staff, the text "RLLRRLRL" is written. Above the staff, the text "H.H." is written. Above the staff, the text "SNARES OFF" is written.

Musical staff with snare drum notation. The first measure contains a series of eighth notes. The second measure contains a series of eighth notes. The third measure contains a series of eighth notes. The fourth measure contains a series of eighth notes. The fifth measure contains a series of eighth notes. The sixth measure contains a series of eighth notes. The seventh measure contains a series of eighth notes. The eighth measure contains a series of eighth notes. The ninth measure contains a series of eighth notes. The tenth measure contains a series of eighth notes. The dynamic is *mf*. The tempo is marked as $\text{♩} = 144$. The dynamic is *p*.

Musical staff with snare drum notation. The first measure contains a series of eighth notes. The second measure contains a series of eighth notes. The third measure contains a series of eighth notes. The fourth measure contains a series of eighth notes. The fifth measure contains a series of eighth notes. The sixth measure contains a series of eighth notes. The seventh measure contains a series of eighth notes. The eighth measure contains a series of eighth notes. The ninth measure contains a series of eighth notes. The tenth measure contains a series of eighth notes. The dynamic is *mf*. The dynamic is *p*.

Musical staff with snare drum notation. The first measure contains a series of eighth notes. The second measure contains a series of eighth notes. The third measure contains a series of eighth notes. The fourth measure contains a series of eighth notes. The fifth measure contains a series of eighth notes. The sixth measure contains a series of eighth notes. The seventh measure contains a series of eighth notes. The eighth measure contains a series of eighth notes. The ninth measure contains a series of eighth notes. The tenth measure contains a series of eighth notes. The dynamic is *mf*.

60 SECONDS SOLO IN LATIN STYLE

Empty musical staff with a double bar line.

30 SECONDS SOLO OUT OF TIME

Empty musical staff with a double bar line.

SNARES ON

Musical staff with a snare drum notation symbol.

D.C. al FINE

SIGHT READING

The candidate will be requested to play one piece of music similar to one of the samples below. One minute will be allowed for studying the piece prior to playing.

H.H.+ C.BELL

$\text{♩} = c120$
5/4
mf

RIDE

$\text{♩} = c120$
4/4
mf

$\text{♩} = c140$
2/4

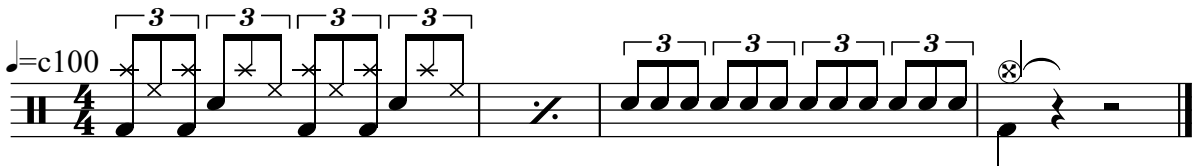
ENSEMBLE

Candidates will be requested to accompany a piece of music for approximately 45 seconds. Drum fills to be inserted as appropriate.
An example of the required standard of rhythm for this grade is:



REPETITION

Candidates will be requested to repeat a pattern played by the examiner.
The examiner will play the pattern twice.
An example of the required standard for this grade is:



TIME SIGNATURES

Candidates will be requested to state the time signature of a 4 bar phrase played twice on the snare drum by the examiner. The pulse will be given and the first beat of each bar accented. Time signatures for this grade are:

7	5	4	3	2	6	9	12
4	4	4	4	4	8	8	8

MUSICAL GENRES

Candidates will be requested to improvise 3 bars in one of the following styles, ending with a fill bar.

EXAMPLES OF REQUIRED STANDARD FOR THIS GRADE

RHUMBA

SNARE OFF

$\text{♩} = c120$
4/4
fill.....

ROCK

$\text{♩} = c120$
4/4
fill.....

3/4 ROCK

$\text{♩} = c100$
3/4
fill.....

DISCO 8'S

$\text{♩} = c98$
4/4
fill.....

SHUFFLE

$\text{♩} = c120$
4/4
fill.....

BLUES

$\text{♩} = c90$
12/8
fill.....

SAMBA

$\text{♩} = c164$
C
fill.....

BOSSA NOVA

♩=c120

2 fill.....

SWING

♩=c136

fill.....

LATIN CHA

♩=c136

fill.....

TANGO

♩=c120

fill.....

MAMBO
SNARE OFF

♩=c152

2 fill.....

SIXTEENS

♩=c120

fill.....

TRIPLET ROCK

♩=c120

fill.....

HIP HOP











♩=c160

fill.....

VIVA VOCE

Candidates will be asked a maximum of 6 questions from the following list.

<u>note</u>	<u>rest</u>		
 semibreve			
 minim			Decrescendo/Diminuendo (decrec/dim)
 crotchet			Crescendo (cresc)
 quaver			Dot extends the time value of the note/rest by 50%
 semiquaver			Accent (play note stronger (louder))
 demisemiquaver		CODA	Usually the final section
			Grace note
		$\frac{4}{4}$	Time signature. Indicates the number & type of beat per bar.
		$\frac{12}{8}$	Compound time signature (indicates 12 quavers per bar)
		$\text{♩} = 120$	Metronome Mark. Indicates tempo i.e. 120 beats per minute
		↯	Repeat previous bar
			Stave
			Bar line
		ff	fortissimo
		f	forte
		mf	mezzo forte
		mp	mezzo piano
		p	piano
		pp	pianissimo
		$\overline{1}$	1st time ending
		$\overline{2}$	2nd time ending
 Dal Segno sign			Staccato (play in a short detached manner)
 Coda sign (play the coda section)			Tie (let the 1st note ring on for the combined length of both notes. In reality, unless the first note is rolled, the second note is treated as a rest)
D. S. al coda (repeat from  sign to  sign then play coda section)			L. V. (let vibrate)
D. S. al fine (repeat from  sign to fine)			Play type of note indicated by the total amount of tails, for the length of the note minus the extra tails, i.e. 8 demi semi quavers.(a roll)
D.C. Da Capo (play from the beginning)			
D. C. al coda (repeat from beginning to  sign then play coda section)			
D. C. al fine (repeat from beginning to fine)			

	<i>Unpitched clef</i>	CHOKE	<i>Catch (dampen) the cymbal (usually the crash cymbal) with the hand immediately after striking it</i>
	<i>Fermata (pause)</i>	Rall	<i>Rallentando (gradually slower)</i>
<i>dim...</i>	<i>Diminuendo</i>	Rit	<i>Ritardando (gradually slower)</i>
<i>decresc...</i>	<i>Decrescendo</i>	Accell	<i>Accelerando (gradually faster)</i>
	<i>Final double bar line</i>	a tempo	<i>Resume tempo</i>
	<i>Double bar line</i>		<i>Strong accent (play note stronger (louder))</i>
	<i>Repeat section of music between the dots</i>		<i>Triplet (3 notes played in the time normally taken for 2)</i>
	<i>Repeat preceding number of bars as indicated</i>		<i>Sextuplet (6 notes played in the time normally taken for 4)</i>
FINE	<i>The finish</i>		<i>Repeat previous note</i>
//	<i>Cesura (silent pause)</i>	Segue	<i>Carry on to the next section without pausing</i>
Voce	<i>Voice</i>	Ad Lib	<i>Ad libitum (at liberty)</i>
Colla	<i>With the (follow)</i>	Simile	<i>Continue in similar style</i>
Tacet	<i>Silent, do not play</i>	Primo	<i>First</i>

Tempo 1 or Tempo Prima Resume original tempo

Explain the tuning process of a drum.

Ensure the drum is producing a uniform note by adjusting the tuning rods evenly. This is accomplished by tapping close to (approximately 25 millimetres) a tuning rod and then tapping the same distance in from the rod that is diametrically opposite, adjusting this second rod until the note produced is of identical pitch to the first. continue in this manner around the drum, always referring to (tapping) the original note until this note is produced at all tuning points.

Examiner's signature (live exams)

*Each candidate will be required to present their individual copy of the book
In live exams the examiner will sign the book.
If necessary the book may be re-used for examination retakes by the same candidate.
The book to be signed each time.*

Photocopies, PDF's etc, of this book are not allowed.