

Welcome to

*Percussion
Academy*

Grade 5

*A series of graded examinations
Designed by drummers, for drummers.*

LIVE EXAMINATIONS

*There are 2 forms of live, face to face examination available:
ACADEMY GRADE and PERFORMANCE GRADE*

ACADEMY GRADE EXAMINATION:

Consists of:

- 1. A selection of rudiments chosen by the examiner. played (and may be read) from this book.*
- 2. Three pieces to be played.*

*One of the pieces must be chosen from this book,
and two from either this book or our backing track section.*

- 3. Supporting tests:*

Sight reading

Study for a maximum of 1 minute and then attempt to play a short solo piece.

Ensemble

Accompany a soundtrack chosen by the examiner.

Repetition

Repeat a phrase after a second playing by the examiner.

Time signature

*On being given the pulse, recognise the time signature of a
rhythm, played twice by the examiner.*

Musical genre

Candidates will be requested to play the genres listed on the genres page

Viva Voce

*Candidates will be asked a maximum of 6 questions relating to either the pieces
played or the drum kit, see the viva voce page.*

PERFORMANCE EXAMINATION:

Consists of:

4 pieces only to be played.

*One of the pieces must be chosen from this book
and three from either this book or our list of backing tracks.*

No supporting tests are required for performance grade examinations.

A LIST OF BACKING TRACKS IS AVAILABLE ON OUR WEBSITE:

www.percussionacademy.co.uk

RECORDED EXAMINATIONS

*There are 2 forms of recorded examination available:
PERFORMANCE GRADE and RECITAL GRADE*

PERFORMANCE GRADE EXAMINATION

The entire exam must be one continuous recording.

Each recording must be labelled with the candidate's name and the grade.

Consists of:

4 pieces only to be played.

One of the pieces must be chosen from this book

and three from either this book or our list of backing tracks.

No supporting tests are required for performance grade examinations.

Candidate to:

State their name at the start of the recording,

State the name of each piece prior to playing it.

GRADES 6-8 only: proof of identity should be shown at the beginning of the recording. If not possible a parent/guardian may show proof of identity and confirm the identity of the candidate.

RECITAL GRADE EXAMINATION

Each piece may be a separate recording, each labelled with the candidate's name and the title of the piece to be performed.

Consists of:

4 pieces only to be played.

One of the pieces must be chosen from this book

and three from either this book or our list of backing tracks.

No supporting tests are required for performance grade examinations.

Candidate to:

State their name and the title of the piece to be performed.

Although Recital recordings are examined by our specialist examiners under the same strict conditions as all other Percussion Academy examinations, they do not attract UCAS points.

For further details of Recital exams please visit the Percussion Academy website.

**IN DEPTH DETAILS OF RECORDED EXAMS AND A LIST OF
BACKING TRACKS IS AVAILABLE ON OUR WEBSITE:**

www.percussionacademy.co.uk

LEGEND

CRASH **CYM BELL** **RIDE** **CLOSED H.H.**

A musical staff with a double bar line on the left. Four symbols are placed above the staff: a circled 'x' with a vertical line, a star with a vertical line, a plain 'x' with a vertical line, and a plain 'x' with a vertical line.

OPEN H.H. **CLOSE H.H.** **SLACK H.H.** **SNARE**

A musical staff with a double bar line on the left. Four symbols are placed above the staff: a circled 'x' with a vertical line and a small circle above it, a plain 'x' with a vertical line and a plus sign above it, a plain 'x' with a vertical line and a diagonal slash above it, and a solid black note head on a stem.

RIM SHOT **RIM CLICK** **GHOSTED NOTE** **HIGH TOM**

A musical staff with a double bar line on the left. Four symbols are placed above the staff: a solid black note head on a stem with an accent (>) above it, a solid black note head on a stem, a solid black note head on a stem, and a solid black note head on a stem.

MID TOM **FLOOR TOM** **BASS** **PEDAL H.H.**

A musical staff with a double bar line on the left. Four symbols are placed above the staff: a solid black note head on a stem, a solid black note head on a stem, a solid black note head on a stem, and a plain 'x' with a vertical line.

RUDIMENTS

REVERSE THE STICKING FOR A LEFT-HANDED KIT CONFIGURATION

SINGLE STROKES

RLRLRLRLRLRLRLRL RLRLRLRLRLRLRLRL

$\text{♩} = c84$

DOUBLE STROKES

RLLRLLRLLRLL RLLRLLRLLRLL R

$\text{♩} = c120$

PARADIDDLE

RLRRLRLLRRLRLL RLRRLRLLRRLRLL

$\text{♩} = c112$

FLAMS

lR lR rL rL lR lR rL rL lR lR rL rL

$\text{♩} = c120$

DRAGS

R

llR ll rrL rrL llR llR rrL rrL

$\text{♩} = c92$

RUFFS

lrlR rlrL lrlR rlrL lrlR rlrL lrlR rlrL

$\text{♩} = c64$

5 STROKE ROLL

R R L L R L L R R L R R L L R L L R R L

$\text{♩}=\text{c}84$

7 STROKE ROLL

R R L L R R L L R R L L R R L L R R L L R R L L

$\text{♩}=\text{c}88$

9 STROKE ROLL

R R L L R R L L R L L R R L L R R L L R R L

$\text{♩}=\text{c}140$

6 STROKE ROLL

R L L R R L L R R L L R

$\text{♩}=\text{c}68$

FLAM TAP

/R R rL L /R R rL L /R R rL L /R R rL L

$\text{♩}=\text{c}108$

FLAM ACCENT

/R L R rL R L

$\text{♩}=\text{c}208$

FLAMACUE

/R L R L /R rL R L R rL

$\text{♩}=\text{c}116$

FLAM PARADIDDLE

/R L R R rL R L L /R L R R rL R L L

DRAG PARADIDDLE

//R L R R rrL R L L

DRAG & STROKE

//R R rrL L //R R rrL L

DOUBLE DRAG & STROKE

//R //R L rrL rrL R

PARADIDDLE DIDDLE

R L R R L L R L R R L L

DOUBLE PARADIDDLE

R L R L R R L R L R L L

TRIPLE PARADIDDLE

R L R L R L R R L R L R L L

INSIDE OUT

♩=c108 L R R

ff *mf* *H.H.* (no rpt. on d.s.)

FILL

ff *FINE*

mf

p *f*

BELL

1. 2. *FILL* *mp*

CRESC..... *ff*

f

RALL *D.S.al Fine*

Detailed description: This is a musical score for a piece titled "INSIDE OUT" at Grade 5 level. The score is written for a drum set and consists of 11 staves. The tempo is marked as ♩=c108. The time signature is 4/4. The score begins with a dynamic of *ff* and includes various rhythmic patterns, including eighth and sixteenth notes, and rests. There are several dynamic markings throughout, including *mf*, *p*, *f*, and *mp*. The score features a section marked "BELL" with asterisks on the notes, and a section with "CRESC....." indicating a crescendo. There are also sections marked "FILL" and "FINE". The piece concludes with a "D.S.al Fine" marking. The score includes various musical notations such as slurs, accents, and dynamic hairpins.

74th STREET

$\text{♩} = c88$

Staff 1: *H.H.*

Staff 2: *ff* *mf*

Staff 3: *p* *f* *mf*

Staff 4:

Staff 5: *f*

Staff 6: *f* *RLLRLLRLLR L*

Staff 7: $\text{♩} = c140$ *// RIDE* *f* *p* *f*

Staff 8: 1.
2.

Staff 9: *BELL* *p* *mf*

Staff 10: *CHOKE* *ff*

ON THE SHUFFLE

shuffle
♩ = c132

The musical score is written for a drum set and consists of several systems of staves. The first system includes a key signature of one flat (Bb) and a time signature of 12/8. The tempo is marked 'shuffle' with a quarter note equal to 132 beats per minute. The first staff features a melodic line starting with a circled 'i' and a dynamic marking of *fp* (fortissimo piano) that transitions to *mf* (mezzo-forte). The second staff continues the melodic line and ends with a double bar line and a second ending bracket. The third system is marked 'H.H.' (Hi-Hat) and includes a circled 'x' above the staff. It features a 'RIDE' pattern with a circled 'O' above the staff and a dynamic marking of *f* (fortissimo) that transitions to *mf*. The fourth system continues the 'RIDE' pattern with a dynamic marking of *f*. The fifth system is marked '(HALF TIME FEEL)' and includes the instruction '20 SECS SOLO LEADING TO...'. The sixth system continues the 'HALF TIME FEEL' section with a dynamic marking of *mp* (mezzo-piano) and ends with a double bar line and a second ending bracket. The seventh system is marked 'D.S. al CODA' and features a dynamic marking of *f*. The eighth system is marked 'CODA' and includes the instruction 'accell.....' (accelerando). The final system concludes the piece with a dynamic marking of *mp* that transitions to *f*.

fp *mf*

f *mf*

f

mp

mf

f

mp *f*

mp *f*

BRUSH UP

BRUSHES

♩=c152 **L.H. SWISH**

mf

p **FINE**

a tempo

mf

STICKS

RIDE

mf

8 BARS TOMS SOLO

f

STICK ON STICK RIM SHOTS

mf

ad lib left hand

H.H.

mf

BRUSHES

D.C. al FINE

mf

HARD HAT

♩=c168 ♩=♩₇³

mp *CRESC.....*

f

mf

8 BARS SOLO, SIMILAR STYLE

mf *RIDE*

RIM SHOT

f ad lib BASS & SNARE
H.H.
p *f*

FILL... *FILL...* *FILL...* *D.C. al CODA*

CODA *f* *RIT...* *CHOKE*

SUPER NOVA

$\text{♩} = c160$
H.H.
mf

STRAIGHT QUAVERS
f
FINE

RIDE
p

mf

f
FILL...

FILL...
p

PLAY SECTION 8X
f
FILL...
D.C. al FINE

SPLASHER

♩=c120

SPLASH HATS

Musical notation for SPLASH HATS, measures 1-4. The piece is in common time (C) with a tempo of ♩=c120. The first two measures are marked *mf*. The notation includes a double bar line with repeat dots in the second measure and a dynamic marking *f* at the end of the fourth measure.

ACCELL.....

Musical notation for SPLASH HATS, measures 5-8. The tempo increases as indicated by the *ACCELL.....* marking. The notation includes a double bar line with repeat dots in the sixth measure and a dynamic marking *f* at the end of the eighth measure.

♩=c160

BELL

Musical notation for BELL, measures 1-4. The tempo is ♩=c160. The notation includes a double bar line with repeat dots in the fourth measure and a dynamic marking *mf*.

(HALF TIME FEEL)

Musical notation for BELL, measures 5-8. The notation includes a double bar line with repeat dots in the eighth measure and a dynamic marking *f*.

Musical notation for BELL, measures 9-12. The notation includes a double bar line with repeat dots in the twelfth measure and a dynamic marking *f*.

Musical notation for BELL, measures 13-16. The notation includes a double bar line with repeat dots in the sixteenth measure and a dynamic marking *f*.

Musical notation for BELL, measures 17-20. The notation includes a double bar line with repeat dots in the twentieth measure and a dynamic marking *f*. The instruction *D.S.al CODA* is written at the end of the section.

CODA

Musical notation for CODA, measures 1-2. The notation includes a double bar line with repeat dots in the second measure and a dynamic marking *p* at the beginning and *f* at the end.

ROLL AROUND

$\text{♩} = c208$

mp *mf* *f* *f* *mp* *f*

FINE

$\text{♩} = c208$

1. 2.

SNARES OFF *Tempo Prima* R L R L R R L R L R L L R R L L

mf *mp* *mf*

2 2 2

1. 2.

f *f*

SNARES ON *D.C. al FINE*

PSYCHED UP

♩=c108

BELL

mf

2

2

3

Detailed description: This system contains the first two staves of the BELL part. The top staff is a treble clef with a 4/4 time signature. It features a melodic line with eighth notes and quarter notes, some marked with an asterisk. The bottom staff is a bass clef with a similar rhythmic accompaniment. The first measure is marked *mf*. A double bar line with a repeat sign is followed by a measure with a '2' above it. The system ends with a measure containing a triplet of eighth notes marked with a '3' above it.

R.H. BELL
L.H. HI HAT

f (2nd time *mp*)

Detailed description: This system contains the first two staves of the R.H. BELL and L.H. HI HAT part. The top staff is a treble clef with a 4/4 time signature, featuring a pattern of eighth notes marked with an asterisk. The bottom staff is a bass clef with a similar rhythmic accompaniment. The first measure is marked *f* (2nd time *mp*).

2

1.

2.

f

Detailed description: This system contains the second two staves of the R.H. BELL and L.H. HI HAT part. The top staff has a first ending marked '1.' and a second ending marked '2.'. The bottom staff continues the rhythmic accompaniment. The first measure is marked with a '2' above it. The second ending is marked *f*.

3

3

3

3

3

3

3

RALL

3

3

3

Detailed description: This system contains the third two staves of the R.H. BELL and L.H. HI HAT part. Both staves feature a triplet of eighth notes. The top staff has six triplet markings. The bottom staff has three triplet markings. The section is marked *RALL* (Ritardando) with a dotted line.

fp *f*

CHOKE

Detailed description: This system contains a single staff with a treble clef. It features a melodic line starting with a fortissimo piano (*fp*) dynamic and ending with a fortissimo (*f*) dynamic. The note is marked with a circled 'X' and the word **CHOKE**.

D.C. al CODA (no repeat)

CODA

20 SECONDS SOLO IN TIME

leading to

ff

Detailed description: This system contains a single staff with a treble clef. It features a melodic line with eighth notes. The first measure is marked '20 SECONDS SOLO IN TIME'. The section is marked 'leading to' and *ff* (fortissimo).

STEWED APPLES

♩=c160

BRUSHED BOSSA

BRUSHES

SNARES OFF

$\text{♩} = c120$ *mp* (2x *mf*)

2 *FILL*

f

mf

TO STICKS + SNARES ON

mp *SPLASH*

H.H.

mf

1. 2.

mp

2 *FILL* *RIDE*

mf

2 *BELL*

2 CYMBALS

mp *p* *pp*

LAID BACK

$\text{♩} = c108$

p *mf*

RIDE *for 4 bars*

H.H. *mp* *Cresc.....*

1.

f

2.

BELL+H.H. *mf*

5

p

mf *D.S. al CODA*

CODA

f

HELTER SKELTER

♩=c100

BELL

H.H.

2. **H.H. CRASH RIDE CHOKE**

(CYMBAL + BELL)

D.S. al CODA

CODA

ACCELL.

a tempo

SIGHT READING

The candidate will be requested to play one piece of music similar to one of the samples below. One minute will be allowed for studying the piece prior to playing.

$\text{♩} = c94$

mf

f

This sample consists of two staves in 4/4 time. The top staff features a melody with a circled note on the first measure, followed by rhythmic patterns of eighth notes and quarter notes. The bottom staff features a bass line with sixteenth-note runs, each marked with a '6' and a bracket, and concludes with a circled note.

$\text{♩} = c144$

RIDE

mf

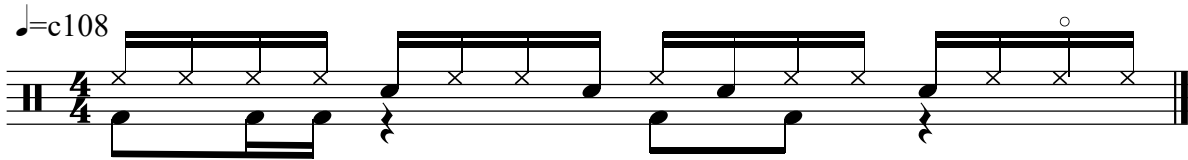
This sample consists of two staves in 4/4 time. The top staff features a melody with triplets of eighth notes and quarter notes, ending with a circled note. The bottom staff features a bass line with a triplet of eighth notes and a circled note.

$\text{♩} = c56$

This sample consists of three staves in 6/8 time. The top staff features a melody of eighth notes. The middle and bottom staves feature a bass line of eighth notes, with the bottom staff ending with a circled note.

ENSEMBLE

Candidates will be requested to accompany a piece of music for approximately 45 seconds. Drum fills to be inserted as appropriate.
An example of the required standard of rhythm for this grade is:



REPETITION

Candidates will be requested to repeat a pattern played by the examiner.
The examiner will play the pattern twice.
An example of the required standard for this grade is:



TIME SIGNATURES

Candidates will be requested to state the time signature of a 4 bar phrase played twice on the snare drum by the examiner. The pulse will be given and the first beat of each bar accented. Time signatures for this grade are:

7	5	4	3	2	6	9	12
4	4	4	4	4	8	8	8

MUSICAL GENRES

Candidates will be requested to improvise 3 bars in one of the following styles, ending with a fill bar.

EXAMPLES OF REQUIRED STANDARD FOR THIS GRADE

RHUMBA

SNARE OFF

$\text{♩} = c120$

fill.....

ROCK

$\text{♩} = c120$

fill.....

$\frac{3}{4}$ ROCK

$\text{♩} = c100$

fill.....

SHUFFLE

$\text{♩} = c120$

fill.....

BLUES

$\text{♩} = c72$

fill.....

BOSSA NOVA

♩=c120

fill.....

SWING

♩=c136

fill.....

LATIN CHA

♩=c136

fill.....

TANGO

♩=c120

fill.....

MAMBO
SNARE OFF

♩=c152

fill.....

SIXTEENS











♩=c120

fill.....

VIVA VOCE

Candidates will be asked a maximum of 6 questions from the following list.

<u>note</u>	<u>rest</u>		
	semibreve		
	minim		 Decrescendo/Diminuendo (decrec/dim)
	crotchet		 Crescendo (cresc)
	quaver		 Dot extends the time value of the note/rest by 50%
	semiquaver		 Accent (play note stronger (louder))
	demisemiquaver		CODA Usually the final section
Point to the snare drum rim			 Grace note
" " shell			$\frac{4}{4}$ Time signature. Indicates the number & type of beat per bar.
" " lugs			$\frac{12}{8}$ Compound time signature (indicates 12 quavers per bar)
" " tuning rods			$\text{♩} = 120$ Metronome Mark. Indicates tempo i.e. 120 beats per minute
" " release lever			♩ Repeat previous bar
Explain the main difference between the heads of the snare drum (strength).			 Staff
Name the heads of the snare drum (batter & snare).			 Bar line
Name the drums & cymbals.			ff fortissimo
Name two additional cymbals.			f forte
Name two brand names of drum kits.			mf mezzo forte
Name the parts of a drum stick (butt, shaft, shoulder, neck, tip).			mp mezzo piano
Name the three most popular woods from which drum sticks are manufactured. (Hickory, Maple, Japanese Oak).			p piano
State the reason for the cymbal tilter beneath the bottom hi hat cymbal, (to prevent airlock).			pp pianissimo
 Dal Segno sign			sfz Strongly accented
 Coda sign (play the coda section)			 1st time ending
D. S. al coda (repeat from  sign to  sign then play coda section)			 2nd time ending
D. S. al fine (repeat from  sign to fine)			 Staccato (play in a short detached manner)
D.C. Da Capo (play from the beginning)			 Tie (let the 1st note ring on for the combined length of both notes. In reality, unless the first note is rolled, the second note is treated as a rest)
D. C. al coda (repeat from beginning to  sign then play coda section)			 L. V. (let vibrate)
D. C. al fine (repeat from beginning to fine)			 Play type of note indicated by the total amount of tails, for the length of the note minus the extra tails, i.e. 8 demi semi quavers.(a roll)

	<i>Unpitched clef</i>	CHOKE	<i>Catch (dampen) the cymbal (usually the crash cymbal) with the hand immediately after striking it</i>
	<i>Fermata (pause)</i>	Rall	<i>Rallentando (gradually slower)</i>
<i>dim...</i>	<i>Diminuendo</i>	Rit	<i>Ritardando (gradually slower)</i>
<i>decresc...</i>	<i>Decrescendo</i>	Accell	<i>Accelerando (gradually faster)</i>
	<i>Final double bar line</i>	a tempo	<i>Resume tempo</i>
	<i>Double bar line</i>		<i>Strong accent (play note stronger (louder))</i>
	<i>Repeat section of music between the dots</i>		<i>Triplet (3 notes played in the time normally taken for 2)</i>
	<i>Repeat preceding number of bars as indicated</i>		<i>Sextuplet (6 notes played in the time normally taken for 4)</i>
FINE	<i>The finish</i>		<i>Repeat previous note</i>
//	<i>Cesura (silent pause)</i>	Segue	<i>Carry on to the next section without pausing</i>
Voce	<i>Voice</i>	Ad Lib	<i>Ad libitum (at liberty)</i>
Colla	<i>With the (follow)</i>	Simile	<i>Continue in similar style</i>
Tacet	<i>Silent, do not play</i>	Primo	<i>First</i>
Tempo 1 or Tempo Prima <i>Resume original tempo</i>			

Examiner's signature (live exams)

*Each candidate will be required to present their individual copy of the book
In live exams the examiner will sign the book.
If necessary the book may be re-used for examination retakes by the same candidate.
The book to be signed each time.*

Photocopies, PDF's etc, of this book are not allowed.